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Subject: Tiny People – Extreme Evil in Tiny Hybrids

This report is about the very small hybrids created by the fallen angels to seduce and ensnare children as well as unaware adults and take their eyes off of Jesus. To understand the depth of this we will begin with the information from the USA government storehouse of both ancient antiquities as well as modern historical things the Smithsonian. To most people the Smithsonian is just a museum, but it is much more than just a simple museum. They have facility laboratories for study and research on everything brought into the Smithsonian. First we will review the information regarding each category of tiny hybrid and its characteristics. After we have seen the key information about each hybrid we will then look at how the fallen angels use the tiny people and the folklore and legends that come from the stories about the tiny people.

1 ABOUT ALL THE TINY HYBRIDS:

1.1 There are sections of the archives and the laboratories reserved for each group of tiny hybrids.

1.1.1 There is laboratory space for captured living tiny hybrids.

1.1.2 There is storage in sealed glass bottles in storage fluid to preserve the dead tiny hybrids which are not simply skeletons.

1.1.3 There is storage for each type of skeleton found and saved for study as well.

1.1.4 Based on specific genetic information and genetic alterations there are in fact defined groups of tiny hybrids as well as sub groups within each major groups, but the subgroups have enough differences in them to be logged as a subgroup.

2 **FAIRIES:** The first group of tiny people are called the fairies and they have several defining features:

2.1 They range in height from 3 inches to 12 inches tall.

2.2 They have humanoid body features with their face and body features being very delicate and dainty (mostly female looking fairies) almost like “living dolls”.

2.3 They have wings:

2.3.1 Subgroup 1 fairies have 4 wings

2.3.2 Subgroup 2 fairies have 2 wings

2.4 They have fingers and toes:

2.4.1 Subgroup 1 fairies have 6 fingers and toes which have retractable claws

2.4.2 Subgroup 2 fairies have 5 fingers and toes and no claws

2.5 Some of them have poison venom which they can scratch or inject into a human adult or child. The venom has been studied at length and it is a high strength neuro-toxin and more deadly than the human designed nerve weapons.

2.6 They are highly intelligent and can use the stargate transit system and move rapidly from place to place. Most of them have bracelet or hair piece which is a star gate control system so they always have a way in or out of a places. This is why to humans that it seems that the fairies can appear and disappear.

2.7 Another unique set of features is the fairies have an ultra wide range of vocal cords and can make sounds to trigger stargate controllers as well as to attack people with and potentially even kill them with. It is a most unique set of things added to this category of tiny hybrids.

2.8 Here is what is known from the detailed genetics studies of the many fairies which have been studied from both dead fairies as well as living fairies:

The genotype of these entities is like this:

2.8.1.1 1 strand of fallen angel DNA

2.8.1.2 1 strand of human x DNA

2.8.1.3 Modifications of both strands altering the size of the hybrid to meet the requirements for them to be made.

2.8.1.4 Also there are modifications to define the fingers and toes functions:

2.8.1.4.1 Are 5 fingers and toes

2.8.1.4.2 Or are there 6 fingers and toes with retractable claws able to poison any child or adult human.

2.8.1.5 There is a specific set of gene modifications to define the type of venom each entity produces. (including if a single entity may create and use more than one type of venom and under what conditions.)

2.8.1.6 There is another gene modification which defines the endurance of each fairy group.

2.8.2 From the genetics studies done it would only require a change in the part of the DNA to make purpose specific fairies for a job assigned by lucifer, this include being able to create large fairies if needed as well.

3 **Elves (male features) and Elfin (female features):** The second group of tiny people are called the elves and elfins and they have several defining features, but one of the most interesting things is that to the mid school and high school children (male and female) there is often times a great desire to have the same body and facial features of these hybrids as some kind of status symbols, or are a symptom of an illness. In either case many children wish for some of these features and the associated “magic” which goes with the entities.

3.1 They range in height from 3 inches to 12 inches tall.

3.2 They have humanoid body features with their face and body features being very delicately modified and more looking like an angel or “alien”

3.2.1 The male elves have pronounced facial hairs and typically have long thick beards

3.2.2 The dainty (mostly female looking elves) look like “living dolls”.

3.3 They have fingers and toes:

3.3.1 Subgroup 1 elves have 6 fingers and toes which have retractable claws

3.3.2 Subgroup 2 elves have 5 fingers and toes and no claws

3.4 Some of them have poison venom which they can scratch or inject into a human adult or child. The venom has been studied at length and it is a high strength neuro-toxin and more deadly than the human designed nerve weapons.

3.5 They are highly intelligent and can use the stargate transit system and move rapidly from place to place. Most of them have bracelet or hair piece which is a star gate control system so they always have a way in or out of a places. This is why to humans that it seems that the elves can also appear and disappear in the blink of an eye.

3.6 Another unique set of features is the elves have an ultra wide range of vocal cords and can make sounds to trigger stargate controllers as well as to attack people with and potentially even kill them with. This unique set of things added to this category of tiny hybrids uses the same genetic modifications done to the fairies to achieve these capabilities.

3.7 Here is what is known from the detailed genetics studies of the many elves which have been studied from both dead elves as well as living elves:

3.7.1 The genotype of these entities is like this:

3.7.1.1 1 strand of fallen angel DNA

- 3.7.1.2 1 strand of human x DNA
 - 3.7.2 Modifications of both strands altering the size of the hybrid to meet the requirements for them to be made.
 - 3.7.2.1 Also there are modifications to define the fingers and toes functions:
 - 3.7.2.1.1 Are 5 fingers and toes
 - 3.7.2.1.2 Or are there 6 fingers and toes with retractable claws able to poison any child or adult human.
 - 3.7.3 There is a specific set of gene modifications to define the type of venom each entity produces. (including if a single entity may create and use more than one type of venom and under what conditions.)
 - 3.7.4 There is another gene modification which defines the facial hair abundance and type of head and body hair on each group and sub group of elves and elfins.
 - 3.7.5 There is another gene modification which defines the endurance of each elf group.
 - 3.7.6 From the genetics studies done it would only require a change in the part of the DNA to make purpose specific elves for a job assigned by lucifer, this include being able to create large elves if needed as well.
- 4 **Dwarfs:** The third group of tiny people are called the dwarfs and they have several defining features, but one of the most interesting things is that they have a strict work ethic as well as a desire to “get ahead in the world by “earning money” and making it to the “top of the heap”.
- 4.1 They range in height from 3 inches to 20 inches tall.
 - 4.2 They have humanoid body features with their face and body features being very strong and stocky like what heavy construction workers and truckers have as a sterotype image, (strong male image)
 - 4.2.1 The male dwarfs have pronounced facial hairs and typically have long thick beards
 - 4.2.2 The dainty (female looking dwarfs) look like “living fuzzy dolls”.
 - 4.3 They have fingers and toes:
 - 4.3.1 Subgroup 1 elves have 6 fingers and toes which have retractable claws
 - 4.3.2 Subgroup 2 elves have 5 fingers and toes and no claws
 - 4.4 Some of them have poison venom which they can scratch or inject into a human adult or child. The venom has been studied at length and it is a high strength neuro-toxin and more deadly than the human designed nerve weapons.
 - 4.5 They are highly intelligent and can use the stargate transit system and move rapidly from place to place. Most of them have bracelet or hair piece which is a star gate control system so they always have a way in or out of a places. This is why to humans that it seems that the elves can also appear and disappear in the blink of an eye.
 - 4.6 Another unique set of features is the dwarfs have an ultra wide range of vocal cords and can make sounds to trigger stargate controllers as well as to attack people with and potentially even kill them with. This unique set of things added to this category of tiny hybrids uses the same genetic modifications done to the dwarfs to achieve these capabilities.
 - 4.7 Here is what is known from the detailed genetics studies of the many dwarfs which have been studied from both dead dwarfs as well as living dwarfs:
 - 4.7.1 The genotype of these entities is like this:
 - 4.7.1.1 1 strand of fallen angel DNA
 - 4.7.1.2 1 strand of human x DNA
 - 4.7.2 Modifications of both strands altering the size of the hybrid to meet the requirements for them to be made.

- 4.7.2.1 Also there are modifications to define the fingers and toes functions:
 - 4.7.2.1.1 Are 5 fingers and toes
 - 4.7.2.1.2 Or are there 6 fingers and toes with retractable claws able to poison any child or adult human.
 - 4.7.3 There is a specific set of gene modifications to define the type of venom each entity produces. (including if a single entity may create and use more than one type of venom and under what conditions.)
 - 4.7.4 There is another gene modification which defines the facial hair abundance and type of head and body hair on each group and sub group of dwarfs.
 - 4.7.5 There is another gene modification which defines the endurance of each dwarf group.
- 5 From the genetics studies done it would only require a change in the part of the DNA to make purpose specific dwarfs for a job assigned by lucifer, this include being able to create large elves if needed as well.
- 6 **Gnomes:** This group of entities is supposed to be like the “good side” of a gargoyle.
- 6.1 They range in height from 12 inches to 24 inches tall.
 - 6.2 They have humanoid body features with their face and body features being very strong and stocky, but with features that are somewhat leaning to the “ugly” side of being a creature but still a strong male image. (multiple people studying these entities made the same comments about how they looked.
 - 6.3 They have fingers and toes:
 - 6.3.1 Subgroup 1 gnomes have 6 fingers and toes which have retractable claws
 - 6.3.2 Subgroup 2 gnomes have 5 fingers and toes and no claws
 - 6.4 Some of them have poison venom which they can scratch or inject into a human adult or child. The venom has been studied at length and it is a high strength neuro-toxin and more deadly than the human designed nerve weapons.
 - 6.5 They are highly intelligent and can use the stargate transit system and move rapidly from place to place. Most of them have bracelet or hair piece which is a star gate control system so they always have a way in or out of a places. This is why to humans that it seems that the gnomes can also appear and disappear in the blink of an eye.
 - 6.6 Another unique set of features is the gnomes have an ultra wide range of vocal cords and can make sounds to trigger stargate controllers as well as to attack people with and potentially even kill them with. This unique set of things added to this category of tiny hybrids uses the same genetic modifications done to the fairies to achieve these capabilities.
 - 6.7 Here is what is known from the detailed genetics studies of the many gnomes which have been studied from both dead gnomes as well as living gnomes:
 - 6.7.1 The genotype of these entities is like this:
 - 6.7.1.1 1 strand of fallen angel DNA
 - 6.7.1.2 1 strand of human x DNA
 - 6.7.2 Modifications of both strands altering the size of the hybrid to meet the requirements for them to be made.
 - 6.7.2.1 Also there are modifications to define the fingers and toes functions:
 - 6.7.2.1.1 Are 5 fingers and toes
 - 6.7.2.1.2 Or are there 6 fingers and toes with retractable claws able to poison any child or adult human.
 - 6.7.3 There is a specific set of gene modifications to define the type of venom each entity produces. (including if a single entity may create and use more than one type of venom and under what conditions.)

- 6.7.4 There is another gene modification which defines the facial hair abundance and type of head and body hair on each group and sub group of gnomes.
 - 6.7.5 There is another gene modification which defines the endurance of each gnomes group.
- 7 From the genetics studies done it would only require a change in the part of the DNA to make purpose specific gnomes for a job assigned by lucifer, this include being able to create large elves if needed as well.
- 8 **Gargoyles:** This group of entities is supposed to be like the “bad side” of a gnome.
- 8.1 They range in height from 12 inches to 30 inches tall.
 - 8.2 They have humanoid body features with their face and body features being very strong and stocky, but with features that are somewhat leaning to the “ugly” side of being a creature but still a strong male image. (multiple people studying these entities made the same comments about how they looked.
 - 8.3 They have fingers and toes:
 - 8.3.1 Subgroup 1 gargoyle have 6 fingers and toes which have retractable claws
 - 8.3.2 Subgroup 2 gargoyle have 5 fingers and toes and no claws
 - 8.4 Some of them have poison venom which they can scratch or inject into a human adult or child. The venom has been studied at length and it is a high strength neuro-toxin and more deadly than the human designed nerve weapons.
 - 8.5 They are highly intelligent and can use the stargate transit system and move rapidly from place to place. Most of them have bracelet or hair piece which is a star gate control system so they always have a way in or out of a places. This is why to humans that it seems that the gargoyles can also appear and disappear in the blink of an eye.
 - 8.6 Another unique set of features is the gargoyle have an ultra wide range of vocal cords and can make sounds to trigger stargate controllers as well as to attack people with and potentially even kill them with. This unique set of things added to this category of tiny hybrids uses the same genetic modifications done to the fairies to achieve these capabilities.
 - 8.7 Here is what is known from the detailed genetics studies of the many gnomes which have been studied from both dead gargoyle as well as living gargoyle:
 - 8.7.1 The genotype of these entities is like this:
 - 8.7.1.1 1 strand of fallen angel DNA
 - 8.7.1.2 1 strand of human x DNA
 - 8.7.2 Modifications of both strands altering the size of the hybrid to meet the requirements for them to be made.
 - 8.7.2.1 Also there are modifications to define the fingers and toes functions:
 - 8.7.2.1.1 Are 5 fingers and toes
 - 8.7.2.1.2 Or are there 6 fingers and toes with retractable claws able to poison any child or adult human.
 - 8.7.3 There is a specific set of gene modifications to define the type of venom each entity produces. (including if a single entity may create and use more than one type of venom and under what conditions.)
 - 8.7.4 There is another gene modification which defines the facial hair abundance and type of head and body hair on each group and sub group of gargoyle.
 - 8.7.5 There is another gene modification which defines the endurance of each gargoyle group.
- 9 From the genetics studies done it would only require a change in the part of the DNA to make purpose specific gargoyle for a job assigned by lucifer, this include being able to create large elves if needed as well.

10 Hybrid pygmies:

- 10.1 They range in height from 12 inches to 36 inches tall.
- 10.2 They have humanoid body features with their face and body features being very strong and stocky.
- 10.3 They have fingers and toes:
 - 10.3.1 Subgroup 1 hybrid pygmies have 5 fingers and toes and no claws
- 10.4 Some of them have poison venom which they can scratch or inject into a human adult or child. The venom has been studied at length and it is a high strength neuro-toxin and more deadly than the human designed nerve weapons.
- 10.5 They are highly intelligent and can use the stargate transit system and move rapidly from place to place. Most of them have bracelet or hair piece which is a star gate control system so they always have a way in or out of a places. This is why to humans that it seems that the gargoyles can also appear and disappear in the blink of an eye.
- 10.6 Another unique set of features is the hybrid pygmies have an ultra wide range of vocal cords and can make sounds to trigger stargate controllers as well as to attack people with and potentially even kill them with. This unique set of things added to this category of tiny hybrids uses the same genetic modifications done to the fairies to achieve these capabilities.
- 10.7 Here is what is known from the detailed genetics studies of the many hybrid pygmies which have been studied from both dead pygmies as well as living pygmies:
 - 10.7.1 The genotype of these entities is like this:
 - 10.7.1.1 1 strand of fallen angel DNA
 - 10.7.1.2 1 strand of human x DNA
 - 10.7.2 Modifications of both strands altering the size of the hybrid to meet the requirements for them to be made.
 - 10.7.2.1 Also there are modifications to define the fingers and toes functions:
 - 10.7.2.1.1 Are 5 fingers and toes
 - 10.7.3 There is a specific set of gene modifications to define the type of venom each entity produces. (including if a single entity may create and use more than one type of venom and under what conditions.)
 - 10.7.4 There is another gene modification which defines the facial hair abundance and type of head and body hair on each group and sub group of hybrid pygmy.
 - 10.7.5 There is another gene modification which defines the endurance of each gargoyle group.
- 11 From the genetics studies done it would only require a change in the part of the DNA to make purpose specific gargoyle for a job assigned by lucifer, this include being able to create large elves if needed as well.

Now that we understand what is the makeup of the tiny people from the archives, we have learned many things:

- 1 To be blunt the USA government has its paws into way to much alteration of history and doing joint work with lucifer on many evil projects, for example:
 - 1.1 The government gave disney funds to promote the various concepts of the tiny people first for decades as animated movies then moving into real life movies with special effects to make it all “real in the minds of the viewers”
 - 1.2 They gave access to spielberg to the tiny people for his movies as well.
 - 1.3 There are several other producers not so well known but have been given help and money to flood their cult followings with plenty of viewing of distorted and deceptive history.

- 2 The more successful the Government is in twisting history and denying things ever happened will make the truth be suspected and people will struggle when presented with truth against lies
- 3 It is far better to know the truth and invite Jesus into your life and to save and protect you now and always.
- 4 Remember what the Government wants to do is to hold back all the information and then when there is the go signal from lucifer then the government will work hand in hand with lucifer to introduce the new “revelations and global savior” and to be “saved and have food and energy you only need to worship their global savior and deny Jesus and you can eat and be warm again. But note: you will also be warm and hot forever by the lake of fire in hell for eternity, so a few frozen days is better than an eternity of hell.